

**Trout Lake Community Council
Approved Meeting Notes
Via Zoom
January 6, 2026
7:00 – 8:49 pm**

Topic	Council Lead	Start Time
<p>Regular Council Meeting called to order Council in attendance: Daina Bambe, Lucas King, Pat Arnold, Joanna Turner, Travis Pearson, Tom Blnder, Dave Wampler, Jim Lambert,</p> <p>Community members in attendance: Brian Hollenbeck, Ethan Coggins (DNR), Gunde, Sarah Arnold</p>	Daina	7:00
<p>Agenda Review No changes</p>	Daina	
<p>Minutes review: December 2, 2025 Pat - 12/5 mtg was a focus group not an advisory committee Motion to approve as amended: Pat, 2nd Tom - all in favor</p>	Daina	
<p>Affordable/low-income housing subgroup follow-up Review of updated draft survey Council members received a draft of the surveys Suggested a couple changes Dave will ask Asleigh at ORFH about collecting racial/questions and send surveys to her to review</p> <p>How is the council distributing it? Agenda for Feb Will insert map info for next draft and we can talk about next steps in Feb Is the map too detailed? Will table map decision to Feb</p>	Dave	7:05
<p>Comprehensive Land Use Planning Update - Review of draft Parks and Rec Survey? - Update from Council meetings on Parks and Rec Plans The County has a draft work plan for completing the comp plan. Approx 2 years. Want to approach planning without as strict zones as before Sub area plans appear to not be in the future? The county is hiring a County administrator - and consolidating many departments under the current Planning Director. Pat will describe better next month as she gets more information</p>	Pat	7:48

They are planning on going to community gatherings with 2 meetings - 2 planned currently in Bickelton, 1st one explaining the new planning framework and 2nd meeting asking for suggestions.

Park plan goals and objectives will be adopted into the comp plan and the land use section will be worked on.

Opportunity to apply for grants for community funds from state legislature
Local Community priorities are submitted, and those approved are passed in legislature

Trout Lake Parks and Recreation inventory survey: add indoor space, she will revisit with Dave and Jim

Emailed the outreach survey to folks, updated locations,

Program of work Review and update for 2026

Dave

Postponed

Round Robin

All

8:20

From Ethan: I'll add for some context: we currently have 2 official trails at Trout Lake NAP. The "interpretive trail" off of Lake Road and with our recent acquisition we have officially opened up the road on the north end of the NAP accessed off of the 23 road. This will be called the "Timberhaven Trail." We will finish our management planning over the course of the next year and will be soliciting public comment soon.

Joanna - please call BoCC next week at the public comment time (Tues 1pm) and share thoughts/concerns for the county park.

Lori Zoeller will be at the Feb meeting

People can also submit an email/letter to the BOCC for public record

Daina - Forest Service published the draft decision notice for the little White Salmon project, no road management closures are in the draft notice.

Pat - Logging has started on DNR lands which has some of the last old growth stands - in the Gotchen area. The SEPA notice stated that logging was prohibited from November through - March - they are logging now under a special exemption. Lucas thought the logging work was fairly well done. Limited harvest season because of fire season and wildlife closures.

Need to comment on draft NAP mgmt plan 1/20 via zoom to review draft 7pm w/ Ethan?

Adjourn

8:49

Motion: travis , 2nd - lucas - all in favor

Future Topics:

Commissioner Zoller – Feb Zoom meeting?

Andy Van Laar – Re: Planning commission – Feb?

Update from Klickitat PUD -

Fire Chief and/or Commissioners – Fire District boundaries and process for inclusion,

Comprehensive Land Use Planning: Learning sessions 101 – ongoing;

Program of work topic each month

Other future topics: Affordable building lots – planning challenges and issues

Climate change - a continuing conversation

Short-term rentals discussion –